

NICOLETTA DI BLAS – CV SUMMARY

March 2024

Current position

Associate professor in Special Pedagogy (Italian Scientific Sector M-PED/03) at the Department of Electronics, Information and Bioengineering, Politecnico di Milano (POLIMI). Holding a **qualification for a full professorship** (2022).

Research interests

Educational Technology design, Students' Response Systems, Mixed Reality in education.

Institutional Teaching Activities

1999-now: courses on communication skills at bachelor, graduate and PhD level at **POLIMI**.

2004-2011: Appointed professor in Technology-Enhanced Communication for Cultural Heritage at the **Università della Svizzera Italiana**, Lugano, Switzerland.

2010: visiting professor at **City University of Hong Kong**, with a course on Digital Storytelling.

Other Teaching Activities

2021: “Communication Skills for the Engineering Scholar” MOOC on POK and Coursera.

2017-now: instructor of the “Communication skills” course at the Alta Scuola Politecnica, an honors program for talented students from Politecnico di Milano and Politecnico di Torino.

Projects

15 international and 14 national research projects (as Coordinator/PI/scientific responsible/Task leader of 9). **Coordinator of a H2020 project** with 16 partners (2015-2018).

Participation in several private-funded projects in the fields of innovative education that have involved more than 200,000 students and teachers from all over the world.

Appointments

2023-now: **Deputy director** with responsibility for communication and relations with schools of the Department of Electronics, Information and Bioengineering at POLIMI.

2017-now: Co-director of MIDIS, master on Innovation at school, in cooperation with SOM (the managerial school of Politecnico).

2017-2023: Responsible for the Innovation & Entrepreneurship courses within the EIT digital master programs at Politecnico di Milano.

2016-now. Scientific director of DOL, online master in technologies for education at Politecnico.

Invitations & Awards

Invited to the **Google summit “Future of Education”** (Madrid, Oct. 2023).

Invited to the **“Vision Summit”** (Toronto, Aug. 2013) on badges in education by **Mozilla Foundation** and **McArthur Foundation**; member of Mozilla's visionary team up to 2015.

3 times “Conference highlight”: at SITE 2021, 25 highlights out of 288 papers; at SITE 2016, 25 highlights out of 556 papers; at Online Educa Berlin in 2012, 17 highlights out of 400 presentations.

6 best paper awards: 2021, Helmeto conference (best technical presentation); 2020, DIDAMATiCA conference (national); 2017, SITE (Society for Information and Teacher Education) conference, Ann Thompson award; 2010, eLearn conference, 4 awards out of 466 papers; 2008, eLearn conference, 8 awards out of 687 papers; 2006, EdMedia conference, 9 awards out of 503 papers

Technology transfer

A video-annotation tool developed within an Erasmus+ project (2020) gathered 1,354 unique visitors from 20 countries in 4 months. Currently, the second version is under development, which will be the foundation for a start-up proposal. A tool developed in collaboration with Vodafone (2022) on mixed reality has evolved into a commercial product (Vodafone LeaRning)

Publications

162 publications: 128 international and 34 national (of which, 6 monographs). H-index: 13 in Scopus and 23 in Google Scholar (Note: M-PED/03 is a non-bibliometric sector in Italy).

NICOLETTA DI BLAS

Curriculum Vitae – March 2024

EDUCATION

2001. PhD in Linguistic Sciences. Doctoral thesis on: “The deictic function of the definite article” (Catholic University, Milan, Italy).

1996. Degree in Classics: 110/110 *cum laude*. Degree thesis in general linguistics on: “Doubt and Certainty in the Greek and Latin lexicon” (Catholic University, Milan, Italy).

1989. High-school diploma: 60/60 (Liceo Scientifico A. Gramsci, Ivrea [Torino], Italy).

LANGUAGES

Modern languages

Italian (mother tongue)

English (Proficiency diploma, Cambridge University, 1998; fluent, excellent writing and speaking skills)

French (good reading, listening and speaking skills, fair writing skills)

German (Grundstufe III level, zweite hälfte, Goethe Institut; fair reading comprehension)

Arabic (basics)

Classical languages

Ancient Greek (good translation skills)

Latin (good translation skills)

Ancient Hebrew (basic translation skills)

CURRENT POSITION

2020 – present. Associate Professor (tenure track) at the Department of Electronics, Information and Bioengineering of Politecnico di Milano. 2022: obtained **qualification for a full professorship**

TEACHING

TEACHING ASSIGNMENTS – ITALY

Politecnico di Milano - Master of science - course offered by the School of Industrial and Information Engineering and embedded to several Engineering tracks

| <i>Title</i> | <i>Level</i> | <i>Credits</i> | <i>Years</i> |
|---------------------------------|--------------|----------------|--------------|
| Communication and Argumentation | Graduate | 5 | Since 2018 |

Politecnico di Milano - Master of science in Computer Science and Engineering

| <i>Title</i> | <i>Level</i> | <i>Credits</i> | <i>Years</i> |
|--|--|----------------|--------------|
| Scientific Communication | Graduate – Honors Program in Scientific Research | 3 | Since 2018 |
| Communication skills embedded in the Technologies for Information Systems course | Graduate | 1 | Since 2018 |
| Information and ICT: principles and applications | Graduate | 5 | 2018-2020 |

Politecnico di Milano - Bachelor in Chemical Engineering

| <i>Title</i> | <i>Level</i> | <i>Credits</i> | <i>Years</i> |
|--|--------------|----------------|--------------|
| Communication Skills for the final project | Bachelor | 3 | 2018-2020 |

1999- 2018

Como Campus.

Bachelor and master of science in Computer Science and Engineering

| <i>Title</i> | <i>Type</i> | <i>Credits</i> | <i>Years</i> |
|--|-------------|----------------|--------------|
| Information and ICT: principles and applications | Graduate | 10 | 2014-2018 |
| Communication and society | Graduate | 5 | 2005-2013 |
| Information and communication quality | Graduate | 5 | 2005-2013 |
| Foundations of communication sciences | Bachelor | 5 | 2005-2013 |
| Computer science project | Bachelor | 2,5 | 2008-2010 |
| Sociology of Communication | Graduate | 10 | 2002-2005 |
| Communication project | Graduate | 2,5 | 2002-2005 |
| Communication Theory (as TA) | Graduate | 10 | 1999-2001 |

Other Teaching Activities

2021. Launch of the MOOC “Communication Skills for the Engineering Scholar” on Polimi Open Knowledge portal and on Coursera

| | |
|--------------|--|
| 2017-present | Communication Lab, 1.5 CFU, Alta Scuola Politecnica (honors program by Politecnico di Milano and Politecnico di Torino, for high-performing students). |
| 2017-present | Professional Communication, 3CFU, Politecnico doctoral school. |
| 2016-2017 | Professional Communication, 3CFU, Dept. of Electronics, Information and Bioengineering doctoral school. |
| 2016-2023 | Tutorship of three projects at Alta Scuola Politecnica. Two in cooperation with IBM (on the gap between academia and industry in terms of soft-skills and on conversational chatbots for education), one in cooperation with Vodafone. |

TEACHING ASSIGNMENTS – ABROAD

| | |
|---------|--|
| 2004-11 | UNIVERSITÀ DELLA SVIZZERA ITALIANA (<i>University of Italian Switzerland</i>) Master in Technology-Enhanced Communication for Cultural Heritage |
|---------|--|

| <i>Title</i> | <i>Type</i> | <i>Credits</i> | <i>Years</i> |
|-------------------------------------|-------------|----------------|--------------|
| Communication for cultural heritage | Master | 3 | 2004-2011 |
| Multi-channel communication lab | Master | 3 | 2007-2011 |

| | |
|---------|--|
| 2010-11 | HONG-KONG CITY UNIVERSITY Master in New Technologies and Cultural Heritage Management |
|---------|--|

| <i>Title</i> | <i>Type</i> | <i>Credits</i> | <i>Years</i> |
|--|-------------|----------------|--------------|
| Digital Storytelling for cultural heritage | Master | 3 | 2010 |

PROFESSIONAL COURSES

2018-19. Trainer as part of the FUTURA MIUR project (teaching and training initiatives to spread digital and educational innovation throughout the Italian school system) with three master classes entitled “Teaching in the Cloud”: Varese, September 14th, 2018; Genoa, April 5th, 2019; Rome, October 14th, 2019.

2012, April-May. Master in business innovation & ICT management. Teacher of the module: “Human Interaction Design” at MIP School of Management, Politecnico di Milano. 6 hours

2012, January. Accademia di belle arti (Academy of Fine Arts) Santa Giulia, Brescia (Italy). Teacher of the module “Multimedia design for cultural heritage”. 10 hours

2011. November. Lesson on Digital Storytelling for Cultural Heritage in the frame of Master in New Technologies and Cultural Heritage Management at the Hong-Kong City University (Online)

2005-07. Doctoral School of IMT Lucca, Institute for Advanced Studies (Italy). Teacher assistant of the module “Communication for Cultural Heritage”. 12 hours

2003-08. Information and Communication Technology master at the CEFRIEL research institute. Teacher of the module “Communication Techniques”. 6 hours (years 2003-06) and 12 hours (years 2007 and 2008).

2002-03. Master in Bioethics at the Faculty of Medicine of the Catholic University of Rome (Italy). Appointed professor in Communication Methods (1.2 credits).

2001-03. Expert on the subject in Computational Linguistics and in Philosophy of Language, Catholic University, Milan.

2001, 2-4 October. Teacher Assistant of the module “Modelling of Multimedia products” within the course “Systems of Digital Publishing for Cultural Heritage. Processes and methodologies of perception and communication” (Cortona, Scuola Normale Superiore di Pisa, Italy)

APPOINTMENTS

INSTITUTIONAL ROLES

| | |
|----------------|--|
| 2023-present | Deputy director with responsibility for communication and relations with schools of the Department of Electronics, Information and Bionengineering at POLIMI |
| 2016-present | Co-director of MIDIS ¹ , a blended master on Innovation at school, in 2023 – present Deputy Director with responsibility for communication and relations with schools at the Department of Electronics, Information, and Bioengineering, POLIMI |
| 2023 – present | Member of the Computer Science Review Group for the AVA ² Process of Monitoring Higher Education Quality |
| 2023 – present | Member of the Computer Science Group for the “Students’ Experience” investigation commission (by the School of Information and Industrial Engineering, POLIMI) |
| 2023 – present | Member of the Group for the revision of the Computer Science research areas at the Department of Electronics, information and Bioengineering (POLIMI) |

¹ <http://www.mip.polimi.it/it/offerta-formativa/istituzioni-e-pubblica-amministrazione/master/midis>

² AVA stands for “AutoValutazione, Valutazione periodica e Accreditamento delle istituzioni e dei corsi di studio”, i.e. “Self-Assessment, Periodic Evaluation, and Accreditation of Institutions and Study Programs”. It is an integrated evaluation system adopted by the MIUR (Ministry of Education, University and Research) and managed by ANVUR (National Agency for the Evaluation of the University and Research Systems) to ensure the quality of the educational offerings of universities

| | |
|----------------|---|
| 2022 – present | Responsible for the design, development and management of the institutional website of the Computer Science and Engineering Course of Study official website at POLIMI |
| 2018 – present | Scientific responsible of PoliCollege (www.policollege.polimi.it), a program by the School of Information and Industrial engineering. A set of online STEM course aimed at high-school students. More than 3,000 students involved so far. |
| 2017 – present | Co-Director of MIDIS, master on Innovation at school, in cooperation with GSOM (the managerial school of POLIMI). |
| 2017 – 2023 | Responsible for the Innovation & Entrepreneurship courses within the EIT (European Institute of Technology) digital master programs at the Computer Science and Engineering Course of Study (POLIMI). |
| 2016 – present | Director of DOL, an online master on how to infuse technology into the classroom (www.dol.polimi.it) |
| 2016 – present | Scientific responsible of HOC-LAB, a laboratory devoted to innovative education |
| 2016 – present | Scientific responsible of PoliCultura (www.policultura.it), a program, supported by the Department of Electronics, Information and Bioengineering, on digital storytelling aimed at K-12 schools, which has gathered so far more than 47,000 participants (public engagement activity). |

SCIENTIFIC AND PROGRAM COMMITTEES

I have participated in the organization of the following conferences/events

- 2020. Organizer of ELSE (Eco/logical Learning and Simulation Environments, Erasmus+ program) international study week, Milan, ~100 attendees
- 2016. Member of the Program Committee of AVI conference (Advanced Visual Interfaces)
- 2015. Demo chair of eLEOT (International Conference on e-Learning e-Education and Online Training) – September 16-18, Novedrate (Como), Italy, ~50 attendees
- 2009. Short paper chair of IDC (Interaction Design and Children) – June, 3-5, 2009, Como, Italy, ~150 attendees
- 2001. Demo chair of ICHIM (International Cultural Heritage Informatics Meeting)– Sept., 3-7, 2001 Milano, Italy. ~150 attendees

I am/have been part of the scientific committees of the following conferences:

- AVI (international Working Conference on Advanced Visual Interfaces) 2014
- BH (Built Heritage) conference 2013
- CSCL (Computer Supported Collaborative Learning) conference from 2011 up to now
- eLEOT (e-Learning e-Education and Online Training) 2014, 2015
- ENTER (eTourism conference) 2012, 2013, 2014

- IADIS (Interfaces and Human Computer Interaction) conference 2009 and 2010
- ICLS (International Conference for the Learning Sciences) conference 2006, 2007, 2008
- IDC (Interaction Design and Children) 2013, 2014, 2015
- INTERACT (IFIP Conference on Human-Computer Interaction) 2013
- MCCSIS – IADIS multi-conference on computer science and information systems, 2010
- VSMM – Conference on Virtual Systems and Multimedia, 2008

I am/have been a reviewer for the following journals:

- ACM Journal on Computing and Cultural Heritage (jocch.acm.org/)
- Computer Assisted Language Learning (<https://www.tandfonline.com/loi/nca20>)
- Computers & Education (<https://www.journals.elsevier.com/computers-and-education/>)
- EAI Transactions on e-Learning. <http://eai.eu/transaction/e-learning> (from 2014)
- IEEE Transactions on Human-Machine System
- IEEE Transactions on Learning Technologies
- Journal of Museum Management and Curatorship (MMC; www.tandf.co.uk/journals/rmmc)
- REM, Research on Education and Media (www.sirem.org/rem/)

I am a member of the editorial board of the following journals:

- IJEL International Journal on eLearning of the Association for the Advancement of Computing in Education (AACE). ISSN 1537-2456
- JTATE Journal of technology and Teacher Education of the Association for the Advancement of Computing in Education (AACE). JTATE ranks as the first journal in “Teacher Education and Technology” (H-Index). ISSN 1059-7069.

OTHER APPOINTMENTS

2020-2022. Member of the scientific committee of “Collegio Einaudi” in Turin (Italy). a university residence “of merit” with competitive admission and additional training for higher education students.

2014-on. Member of the Society for Information Technology and Teacher Education (USA). SITE is an academic association that brings together teacher educators, researchers, practitioners, and collaborating organizations across various disciplines. It was founded in 1990 and is a society of AACE (Association for the Advancement of Computing in Education), an international educational and professional organization dedicated to advancing knowledge, theory, and quality of learning and teaching at all levels using information technology.

2012-on. Member of SIREM (Società Italiana di Ricerca sull’Educazione Mediale), an Italian association devoted to research on Media Education.

2016-18. Co-chair of the SIG (Special Interest Group) on “Digital Storytelling/Video” of the Society for Information Technology and Teacher Education.

2016. Member of the “Cantiere Scuola Digitale” of Forum PA (www.forumpa.it/scuola-digitale). Forum PA is an Italian company that has been organizing for more than 25 years a national convention in Rome on the digital innovation of public administration. The “cantiere scuola digitale” is a workshop gathering experts in charge of facilitating innovation in the Italian school system.

VISITING EXPERIENCES

2023, October. I have been invited to the **Google summit “Future of Education”** in Madrid.

2013, August. Invited at the “Vision Summit” in Toronto about badges in education by Mozilla **Foundation** and **McArthur Foundation**. I then served as member of the “Badges visionary team”, one of the only two members from Europe, from 2013 to 2015.

2010-2011. Visiting scholar at the **Hong Kong City University**, in the frame of the Intelligent Heritage series of the “New Technologies and Cultural Heritage Management” master course.

AWARDS

2021. Best paper award

Calchi, V., Di Blas, N., Torrebruno, A. (2021). Flipped Classroom and Educational Videos: Instant Students’ Feedback. In M. Cimitile and R. Pecori (Eds.), *Book of Abstracts of HELMeTO*, 3rd International Workshop on Higher Education Learning Methodologies and Technologies Online, September 9-10, 2021, Pisa, Italy. ISBN 978-88-99978-36-5

2021. Research highlight

Di Blas, N. (2021). Instructor Social Presence in Remote Teaching: “Yes, we Can!”. In E. Langran & L. Archambault (Eds.), *Proceedings of Society for Information Technology & Teacher Education International Conference* (pp. 1196-1203). Online, United States: Association for the Advancement of Computing in Education (AACE). 25 highlights out of 288 papers.

2020. Best paper award

Di Blas, N., Di Santo, B., & Torrebruno, A. (2020). Voci dalla scuola al tempo del Coronavirus: dal MOOC all’eBook. In G. Adorni, A. De Lorenzo, L. Manzoni, E. Medvet (Eds.), *Atti Convegno Nazionale DIDAMATiCA 2020* (pp. 199-208). Trieste, Italia: AICA. ISBN: 978-8-89-809161-4

5 best paper awards out of 43 accepted papers.

2017. Ann Thompson best paper award

Distributed and Dynamic TPACK as an Educational Approach. In P. Resta & S. Smith (Eds.), *Proceedings of Society for Information Technology & Teacher Education International Conference 2017* (pp. 2311-2318). Chesapeake, VA: Association for the Advancement of Computing in Education (AACE). ISBN: 978-1-939797-27-8

2016. Research highlight

Di Blas, N., Paolini, P. (2016). Distributed and Dynamic TPACK: Evidences from a Real-Life Case Study. In L. Liu, D. Gibson (Eds.), *Research Highlights in Technology and Teacher Education 2016* (pp. 29-36). Society for Information Technology & Teacher Education. ISBN 978-1-9397-9726-1

25 highlights out of 556 papers.

2012. Conference highlight

Di Blas, N. (2012) Interactive Digital Storytelling in Formal Education: PoliCultura and 20,000 Students Telling Multimedia Stories. *Online Educa Berlin 2012*, Berlin, 20-30 November 2012. 17 highlights out of more than 400 presentations.

2010. Outstanding paper award

Di Blas, N., Paolini, P., Torrebruno, A. (2010). Digital Storytelling at School. Does the TPACK Model Explain What's Going On?. In J. Sanchez & K. Zhang (Eds.), *Proceedings of World Conference on E-Learning in Corporate, Government, Healthcare, and Higher Education 2010* (pp. 2239-2248). Chesapeake, VA: Association for the Advancement of Computing in Education (AACE). ISBN 978-1-880094-83-9.

4 awards out of 466 papers

2008. Outstanding paper award

Di Blas, N., Paolini, P., Poggi, C. (2008). 3D Worlds to Learn and Play: 6 Years of Projects with an Engaging, Pedagogically Effective, and Versatile Educational Format. In G. Richards (Ed.), *Proceedings of World Conference on E-Learning in Corporate, Government, Healthcare, and Higher Education 2008* (738-745), Chesapeake, VA: AACE.

8 awards out of 687 papers

2008. Invited talk

Invited talk on “Instant Multimedia: a New Approach for Cultural Heritage Communication”, in the Summer Course “Las Instituciones de la Memoria en la Red: Nuevas Dimensiones del Museo” by the Fundación Universidad Rey Juan Carlos and the Museum Thyssen-Bornemisza of Madrid.

2006. Outstanding paper award

Di Blas, N., Poggi, C., Torrebruno, A. (2006). Collaboration and Playful Competition in a 3D Educational Virtual World: The Learning@Europe Experience. In E. Pearson & P. Bohman (Eds.), *Proceedings of World Conference on Educational Multimedia, Hypermedia and Telecommunications 2006* (1191-1198). Chesapeake, VA: AACE.

9 awards out of 503 papers

TECHNOLOGY TRANSFER

In the context of the Erasmus+ project ELSE, I developed an initial version of a **video-annotation tool** called EVOLI, which was made publicly available as an open educational resource **between March and June 2020**. In just 4 months, it attracted **1354 unique visitors from 20 countries around the world**, including several European countries, the US, Canada, Indonesia, and China. The tool is currently being further developed within the framework of a PhD thesis, focusing on video-based learning and learning engagement. It is being used in a prototype form in two large courses at POLIMI.

In the context of a research collaboration with Vodafone (“Augmented Classroom” – 2022/23, see the table above), focused on the use of mixed reality in educational settings with an innovative approach, **I contributed to the creation of the product “Vodafone LeaRning”** an immersive learning platform that uses mixed reality for schools.

RESEARCH

RESEARCH FOCUS

Current research

My field of research is educational technology, in which I explore **how technology influences teaching and learning**. I use Educational Design Research (an approach that entails iterative cycles of design, implementation, analysis, and refinement of educational strategies to tackle real-world issues while generating new theoretical knowledge) to both address real-world challenges and build theoretical insights. My studies leverage the HOC-LAB laboratory's (www.hoclab.polimi.it) projects and activities, where I've progressed from a founding member in 2002 to its scientific coordinator in 2016.

My current research focuses on enhancing **student-to-teacher feedback** in digital learning environments. This focus addresses the potential muting of student voices in remote or virtual classrooms. I explore how various factors like age, gender, and subject area shape the feedback students give, including expressions of comprehension and requests for further explanation. To support this, I'm developing "Evoli," a tool designed for asynchronous settings (like flipped classrooms), synchronous remote or hybrid formats. Currently, my efforts are focused on **enhancing the tool with AI**.

My secondary research area delves into **Mixed Reality for education**. In collaboration with industry partners, I'm investigating innovative strategies centered on the representation of "concepts" instead of "objects" to design activities that foster competence development.

Another key interest of mine is **collaborative digital storytelling**, a topic I've extensively researched for its educational and creative impact. This research is grounded in data from a large-scale initiative targeting K-12 schools known as "PoliCultura," a program I've been actively involved in since the 2006-07 academic year and currently lead. Specifically, I've explored how this activity fosters schools' interest in **cultural heritage**.

Past research

I have also dealt with the competencies required by teachers to manage technology-based educational experiences, contributing to the **conceptualization of a dynamic and distributed interpretation of the TPACK model** (Technology, Pedagogy, and Content Model), in cooperation with **Punya Mishra** (Arizona State University), one of the most influential scholars in the field of educational technology.

Earlier research, spanning from 2003 to 2013, concentrated on design principles and the impacts of learning experiences in **multi-user collaborative virtual environments**. During this period, I partnered with Thomas Reeves from the University of Georgia to assess the educational utility of Multi-User Virtual Environments and explore the Educational Design Research methodology.

Eventually, in the very early years of my academic career, I was interested in various aspects of computer-mediated communication, including **usability**, accessibility for visually-impaired users, and linguistic interpretation in terms of a 'dialogue' of human-computer interactions.

RESEARCH ACTIVITIES

I have taken part in **15 international** (6 times as Principal Investigator/Scientific Responsible/Task Leader; 2 times as Coordinator) and **14 national research projects** (2 times as Coordinator). I have coordinated the H2020 project City4Age (2015-2018, 16 partners – 4,5M euros funding).

I am the scientific coordinator of **PoliCultura**, a digital storytelling competition that has engaged around 47,000 students from all grade levels (www.policultura.it). Additionally, I lead **PoliCollege** (www.policollege.polimi.it), offering online STEM courses to high school students.

I cooperated (as experience designer, content editor and evaluator) to **4 educational programs** based on **Multi-Users Virtual Environments** that involved more than 9,000 students from 18 European countries, Israel and USA, as well as to a number of other ICT-based educational programs by HOC-LAB (see comprehensive list below).

Furthermore, I worked at 13 digital storytelling applications as designer, executive producer, content editor for various cultural institutions in Italy and Switzerland.

INTERNATIONAL RESEARCH PROJECTS

MUSA (Multilayered Urban Sustainability Action). National Recovery and Resilience Plan (NRRP), Mission 4, Component 2 Investment 1.4, funded from the European Union - NextGenerationEU. Responsibility of the subtask 2.4.7 within spoke 6, consisting in the creation and deployment of online courses to teachers on the job on innovative education and STEM subjects. ECS00000037. 107,000.500 euros funding. 01/09/2022-31/08/2025. Role: Task Leader

EIT URBAN MOBILITY – POLI Rennes. Organization of a summer school. 87,000 euros funding. 01/01/2021-31/12/2021 Role: Project Coordinator.

EIT URBAN MOBILITY. Creation of two MOOCs on Communication and Entrepreneurship Skills. ~50,000 euros funding. 01/01/2020-31/12/2020. Role: Task Leader

EIT DIGITAL (European Institute for Innovation and Technology). As responsible of the I&E (Innovation and Entrepreneurship) sector for the double degree programs of EIT digital (European Institute for Innovation and Technology) at the Politecnico di Milano, I have carried out several projects participating in annual competitive calls as scientific responsible for the improvement of the I&E courses, promoting various forms of innovative teaching methods, both face-to-face and online, in remote collaboration with the students of the European universities participating in the EIT network. Overall funding: over 150k euros; 01/01/2017 – 31/12/2022. Role: Task Leader

ELSE (Eco/logical Learning and Simulation Environments in Higher Education). Erasmus+ program (2018-1-IT02-KA203-048006); Call: 2018 KA2 - Cooperation for Innovation and the Exchange of Good Practices KA203 - Strategic Partnerships for higher education. The project investigated innovative tech-based educational approaches in higher education; in particular, virtual simulation environments and ‘video-annotation’ systems to facilitate the flipped classroom. 35,276 euros funding. 09/03/2018-03/02/2021. Role: principal investigator.

City4Age. Horizon 2020; Call: H2020-PHC-2015-single-stage; Topic: PHC-21-2015; Type of action: RIA; Grant Agreement #689731. The project investigated how technologies can help identify cognitive impairment in the elderly population and how, through multi-channel educational communication, it is possible to train healthy habits and lifestyles that help prevent and delay the decline itself. The project brought together 16 partners from all over Europe and was deployed in 6 pilot cities: Athens, Birmingham, Lecce, Madrid, Montpellier, Singapore. Overall amount granted: 4.5 M euro (450k euros to POLIMI). 12/01/2015-31/05/2018. Role: Project Coordinator

EIT (European Institute for technology), TASK 17221-A1703: Development of the Blended Master in Data Science. Development of a MOOC (Massive Online Open Course) to be deployed in Coursera, on the POLIMI course on Recommender Systems by prof. Cremonesi. The course is part of the Blended Master in Data Science. 100k euros funding; 01/01/2017-12/31/2017.

DIS-CODE (Disconnected, discouraged, disenabled? Let's code!). Erasmus+ program with Fondazione Politecnico di Milano, call 2016, on introducing computational thinking at school. KA 201 Strategic Partnership for school education, agreement no. 2016-1-IT02-KA201-024525. The project focused on bringing some technology-based activities into the school, including teaching coding and digital storytelling, to increase the motivation of struggling students. Amount granted: 22k euros. 01/11/2016 – 31/12/2018 (26 months).

EBA. European Badge Alliance. Erasmus+ program (2015-1-IT03- KA205-005757). The EBA project investigated the use of digital badges to recognize the skills and abilities acquired by young people in international mobility programs. Amount granted: 27k euros. 09/01/2015-09/01/2017 (24 months). Role: Principal Investigator.

TALES. European Union Comenius program (project number: 539033-LLP-1-2013-1-BE-COMENIUS-CMP). 50k euros funding. 11/01/2013 – 11/01/2015 (24 months). Role: Principal Investigator.

COMFIT (Comunicazione Multimediale Integrata per la Filiera del Turismo – Integrated Multimedia Communication for Tourism). Interreg project. ID 13737544. Amount granted: 364,920 euros. Duration 01/11/2010 - 31/03/2013 (29 months).

MAPS (Marketing Activities for the Promotion of Syrian Cultural Heritage). European Union Cultural Tourism Development Program. Amount granted: 90,000 euro. 01/02/2006 – 30/07/2006 (6 months).

VNET5 – Advanced User-Centred Product Creation. European Union IST Programme – EU contract N. IST-2000-25465. Amount granted: 149,403 euros. 09/01/00-08/31/02 (24 months). <http://www.vnet5.org/>.

WED (WEb as Dialogue). Swiss National Research Fund – FNSRS 105211-102061/1. Amount granted: 150,000 CHF. 09/01/2003-09/01/2005 (24 months).

HELP: Seeing a work of art by visually impaired people. Swiss National Fund (contract FNRS 105211-102061/1) and by Culture2000 (project HELP European Commission, Culture 2000. www.munchundberlin.org).

NATIONAL RESEARCH PROJECTS

THROUGH THE CITY. Co-design of immersive serious games for urban and periurban landscape education and interpretation in formal and informal contexts. PRIN (progetti di Ricerca di Interesse Nazionale - Research Projects of National Significance) 2023. Funding for the Politecnico unit: 70k euros circa. 20/10/2023-20/10/2025.

ENI – Communication and education about nuclear fusion. Participation as researcher in the working group led by prof. Matteo Passoni (department of energy, Politecnico di Milano) as part of the work order between ENI and Politecnico entitled “Support to the identification of advanced models for plasma-wall interactions and didactic communication strategies for magnetic fusion.” I was involved in Work Package 2, in which methods of communication and training on nuclear energy topics aimed at various recipients, ranging from ENI employees to high schools, were investigated. 05/01/2021-10/31/2021

Digital divide and COVID-19: which effects on students’ achievement? Investigation on the effects of digital divide on students’ results, because of the COVID-19 pandemic. The project investigated the impact of the pandemic on the performance of primary and lower secondary school students. FISR, 2020, D45F21001890005. 2.5k euros funding. 01/06/2021-30/11/2021

ACTION FOR 5G–EDU. How to use Augmented Reality in formal education and professional training not by representing virtual objects but by representing virtual concepts. In cooperation with VODAFONE and FifthIngenium. 15k euros funding. 2021-2022

POLISOCIAL–TWIN project. On territorial regeneration, slow tourism, recovery of disused buildings or areas and social inclusion. Project funded by Politecnico di Milano, under the Polisocial program. Amount granted: overall, 80k euros (split among the partners). 03/02/2020-12/10/2021 (21 months and 8 days).

BASE5G. “Broadband InterfAces and services for Smart Environments enabled by 5G technologies” – ID 1155850 di REGIONE LOMBARDIA on the use of virtual and augmented reality to enhance education. In cooperation with Vodafone, AKKA, LIFE, ANOTHERREALITY, YAPE. Amount granted: 35.829,83 euros. 13/01/2020-12/07/2022 (30 months).

5G Trial casi d'uso su Turista 4.0 e Lezioni 4.0. Financed by Vodafone plus a number of other Italian telco companies. Amount granted: 30k euros. 24/09/2018-31/03/2021.

POLISOCIAL – SCAR project. On the role of schools to enhance understanding and communication of peripheral urban areas. Project funded by Politecnico di Milano, under the Polisocial program. Amount granted: overall, 80k euros (split among the partners). 01/04/2018-01/04/2020 (24 months). Role: Project Coordinator.

SALA DELLE ASSE DI LEONARDO. Applied research collaboration to communicate the restoration activities of the “Sala delle Asse” at the Sforza Castle of Milan (Accordo di collaborazione per la realizzazione di una ricerca applicata avente come obiettivo la comunicazione delle attività di restauro delle decorazioni pittoriche della Sala delle Asse del castello sforzesco, tra Comune di Milano e Politecnico di Milano). Overall amount granted:

172,000 euros. 30/10/2013-30/11/2015 (25 months); 22/01/2018-31/12/ (12 months).
Role: Project Coordinator (of the second contract).

EDOC@WORK3.0 (Education and Work on Cloud). Progetto PON04a2_B, PON Ricerca e Competitività 2007 – 2013. D.D. Prot. n.84/Ric. del 2 marzo 2012. Amount granted: 405k euros. 11/30/2013 - 11/30/2015 (24 months).

Voci, Parole e Testi della Campania (Voices, Words and Texts from the Campania Region); POR CAMPANIA FESR 2007-2013. Valorization through (1) multimedia digital stories, (2) interactive applications and (3) an archiving SW for three archives of the Campania region. Amount granted: 70,000 euros. 12/09/2012-12/09/2015 (36 months).

L4All (Learning for All: is everyone learning?). Firb, RBNE07RCPX. Investigation on how technology for education can enhance inclusion. Amount granted: 280,273. 06/10/2009 - 12/10/2012 (42 months).

Comunicare la qualità dei prodotti biologici: dal web all'iPhone (Communicating the quality of organic products, from the web to iPhone). Agreement between “Consiglio per la Ricerca e la sperimentazione in Agricoltura – Centro di ricerca per la Produzione delle Carni ed il Miglioramento genetico (CRA-PCM)” and the Dept. of Electronics and Information of Politecnico di Milano, protocol n. 200801544. Amount granted: 34,000 euros. 06/19/2008-06/19/2009 (12 months).

DICE (Distributed Infrastructure for Cultural Heritage). Programma Operativo Nazionale, progetto n° 13023. 11/2002-11/2005 (36 months).

OTHER PROJECTS

Formal education

2023-24. Sus4Teachers. Online courses about sustainability and innovative education, aimed at teachers on the job. Financed by Fondazione Bolton. 15k euros funding. Role: coordinator

2019-present. PoliCollege (www.policollege.polimi.it): a national program for high-school students with online courses on STEM subjects. Role: scientific responsible

2006-present. PoliCultura (www.policultura.it): a national **competition on digital storytelling** at school. More than 40,000 students of all school grades (from pre-school to high school) have taken part so far. Self-financed through support by Politecnico and sponsorships. Role: scientific responsible (since 2016).

2003-2012. Designer, editor, instructor and evaluator in the **PoliScuola program**, a set of coordinated actions to promote the use of technologies at school. PoliScuola was supported by a private foundation (Fondazione Cariplo), the Italian Ministry of Education and the final users. More specifically:

2007-2008. PoliLabKids: interactive animations about physics, math, science...for primary school children. Financing: 100,000 euros.

2007, 2013. PoliCollege: a set of online modules for “excellent” high-school students.

2005-2011. Hi-Tec: on-line and in-presence (at Politecnico di Milano) courses for high-school students. Financing: 50k euros approx.

2002-09. Designer, editor and evaluator of **educational experiences** based on **Multi-Users Virtual Environments (3D)** for junior and high-school students.

2002-04. SEE (Shrine Educational Experience): in cooperation with the Israel Museum and the Dorot Foundation, on the “Dead Sea Scrolls” and related religious, historical, sociological issues. Over 1,400 middle and high school students from Italy, Israel and Belgium were involved. Amount granted: 50k euros approx.

2005-06. Stori@Lombardia: with the support of the Regional Government of Lombardy (Italy), on the medieval history of the Lombardy region. More than 1,100 middle and high school students were involved. Amount granted: 50k euros approx.

2004-08. Learning@Europe: with the support of Accenture Foundation, as part of the Accenture Corporate Citizenship investment program, executed in cooperation with Fondazione Italiana Accenture. On European history. More than 6,000 high school students from 18 European countries and the USA (West Point cadets) involved. Amount granted: 876.400 euro.

2007-09. Learning@SocialSport: in cooperation with SBS Master Verde Sport (by the Italian fashion brand Benetton), Fondazione Italiana Accenture and the Italian Olympic Committee (CONI) on ethical, social and psychological issues related to sport. More than 350 young athletes from Italian sport associations involved. Amount granted: 35k euro.

Cultural Heritage

2017-18. Il museo si racconta (**Museum’s tales**). Educational experience with an Italian high-school (Liceo Scientifico op. Scienze Applicate “A. Berenini” High School) in Fidenza, in collaboration with the local museum (Museum of the Diocese of Fidenza). Website and 3 multimedia narratives were created. <http://www.museocattedraledifidenza.it>

2012. Regine d’Italia (**Queens of Italy**). 4 multimedia narratives about relevant historical characters. In cooperation with Inner Wheel Club of Monza (Italy). Amount granted: 25,000 euros. 01/10/2008-01/10/2012 (48 months). www.regineditalia.it.

2007-10. **Roman Milan**. In cooperation with the Civic Archeological Museum of Milan (Italy), with the support of the Lombardy Region: three educational narratives aimed at schools. Amount granted: 20,000 euros approx.

2007-11. **Art exhibitions and culture in Lugano**. In cooperation with TEC-LAB (faculty of communication sciences, Università della Svizzera Italiana), multimedia and multi-channel narratives to support school trips to museums and cultural institutions. Source of funding: the LAC (Lugano Art and Culture); amount granted (approximately): 5,000 CHF per project.

2010. Nippon, 4 exhibitions about Japanese culture. In cooperation with the Polo Culturale of Lugano.

2009. Look at me: faces and gazes in art. In cooperation with Museo Cantonale d'Arte and Museo d'Arte of Lugano (CH).

2008. Enigma Helvetia Tales. In cooperation with Museo Cantonale d'Arte and Museo d'Arte of Lugano (CH).

2007. Hermann Hesse: Seekers of Truth. In cooperation with Hermann Hesse Museum of Montagnola, Lugano (CH).

PUBLICATIONS

CONTRIBUTION TO INTERNATIONAL BOOKS

1. Di Blas, N. (in press). K-12 collaborative digital storytelling: How to craft masterpieces. In D. A. Tillman (Ed.), *The Power of Creativity in the Classroom*. New York, NY: Springer International Publishing.
2. Di Blas, N. (2022). ScAR's Activities Under the Lens of Pedagogy: Overview of the Pedagogical Approaches Underlying the Project. In C. Casonato e B. Bonfantini (Eds.), *Cultural Heritage Education in the Everyday Landscape* (pp. 159-173). Springer. ISBN 978-3-031-10394-0 and 978-3-031-10395-7 (ebook)
3. Casonato, C., Di Blas, N., (2022). With new eyes: teaching students to discover their local landscape and communicate it with technologies. In S. De Ascaniis & L. Cantoni (Eds.), *Heritage, sustainable tourism and digital media* (pp. 129-141). Edward Elgar Publishing. ISBN 9781788970075
4. Di Blas, N. (2021). Instructor Social Presence in Remote Teaching: "Yes, we Can!". In D. C. Gibson M.N. Ochoa (Eds.), *Research Highlights in Technology and Teacher Education 2021* (pp. 69-76). Society for Information Technology & Teacher Education. ISBN: 978-1-939797-57-5
5. Casonato, C., Di Blas, N., Fabbri, M., Ferrari, L. (2021). Little-known Heritage and Digital Storytelling. School as Protagonist in the Rediscovery of the Locality. In E. Taricani (Ed.), *Design Thinking and Innovation in Learning*. Emerald publishing. ISBN 978-1-80071-109-9 (print), eISBN 978-1-80071-108-2
6. Di Blas, N., Paolini, P. (2016). Distributed and Dynamic TPACK: Evidences from a Real-Life Case Study. In L. Liu, D. Gibson (Eds.), *Research Highlights in Technology and Teacher Education 2016* (pp. 29-36). Society for Information Technology & Teacher Education. ISBN 978-1-9397-9726-1
7. Di Blas, N. (2016). 21st Century Skills and Digital Storytelling in the Classroom. In M.N. Yildiz, J. Keengwe (Eds.), *Handbook of Research on Media Literacy in the Digital Age* (pp. 305-329). Hershey, PA: IGI Global. doi:10.4018/978-1-4666-9667-9
8. Negrini, M., Di Blas, N. (2015). Digital Storytelling for Cultural Heritage: a Modular, Multi-channel, Multi-scenario Approach. In L. Toniolo, M. Boriani, G. Guidi (Eds.), *Built Heritage: Monitoring, Conservation, Management* (pp. 367-378). Springer. ISBN 978-3-319-08533-3
9. Paolini, P., Di Blas, N. (2014). Storytelling for cultural heritage. In A. Contin, P. Paolini, R. Salerno (Eds.), *Innovative Technologies in Urban Mapping* (pp. 33-48). Springer, Series: SxI - Springer for Innovation. ISBN: 978-3-319-03797-4
10. Di Blas, N., Paolini, P. (2013). Digital Storytelling and Educational Benefits: Evidences from a Large-Scale Project. In I. Iurgel, W. Mueller, P. Petta (Eds.), *Transactions on Edutainment - Special Issue on Interactive Digital Storytelling*, Lecture Notes in Computer Science, Springer vol. X 7775; 83-101. ISBN: 978-3-642-37918-5

11. Bucciero, A., Di Blas, N., Mainetti, L., Paolini, P., & Poggi, C. (2011). How to Build Effective “Edutainment” Experiences in MUVES. In G. Vincenti, & J. Braman (Eds.), *Multi-User Virtual Environments for the Classroom: Practical Approaches to Teaching in Virtual Worlds* (pp. 115-133). IGI Global. ISBN: 9781609605452. doi:10.4018/978-1-60960-545-2.ch009
12. Di Blas, N., Poggi, C., Paolini, P. (2009). PoliCultura: Introducing Media Literacy in Italian Schools. In M. Leaning (Ed.), *Issues in Information and Media Literacy. Education, Practice and Pedagogy* (pp. 75-100). Santa Rosa, California: Informing Science Press. ISBN: 9781932886122
13. Di Blas, N., Poggi, C. (2008). Investigating Entertainment and Learning in a Multi-User 3D Virtual Environment. In P. Forbrig, F. Paternò, A. Pejtersen (Eds.), *Human-Computer Interaction Symposium, IFIP International Federation for Information Processing Series, Volume 272* (pp. 175-188). Boston: Springer. ISBN: 978-0-387-09677-3, Url: http://dx.doi.org/10.1007/978-0-387-09678-0_16; DOI: 10.1007/978-0-387-09678-0_16, 175-188
14. Poggi, C., Di Blas, N. (2008). Evaluating Asynchronous Message Boards to Support Cross-Cultural Communities of High-School Students. In H. Leung, F. Li, R. Lau, Q. Li (Eds.), *Advances in Web Based Learning-ICWL 2007: 6th International Conference, Edinburgh, UK, August 15-17, 2007, Revised Papers*. Lecture Notes in Computer Science, volume 4823, (pp. 484-495). Berlin, Heidelberg: Springer. ISBN 978-3-540-78138-7; DOI: 10.1007/978-3-540-78139-4_43 (acceptance rate: 30%)
15. Di Blas, N., Paolini, P., Poggi, C. (2005). A Virtual Museum where Students can Learn. In L. Tan Wee Hin & R. Subramaniam (Eds.), *E-learning and Virtual Science Centers* (308-326). Hershey, PA, USA: Idea Group Inc. DOI: 10.4018/978-1-59140-591-7.ch014

INTERNATIONAL JOURNALS

16. Cassano, G., Di Blas, N. (2024). A Tool to Support Students-to-Teacher Feedback in Asynchronous Online Contexts. *IEEE Transactions on Learning Technologies*, vol. 17, pp. 585-593, 2024, doi: 10.1109/TLT.2023.3273109.
17. Stella, E., Agosti, I., Di Blas, N., Finazzi, M., Lanzi, P. L., & Loiacono, D. (2023). A virtual reality classroom to teach and explore crystal solid state structures. *Multimedia Tools and Applications*, 82(5), 6993-7016.
18. Di Blas, N. (2022). Distributed Cognition and exam preparation in higher education: what sources students use before and during the Covid-19 pandemic. *Research on Education and Media*, Vol. 14, N. 1, 112-119. ISSN: 2037-0830 – DOI: 10.2478/rem-2022-00013
19. Di Blas, N. (2022). Authentic Learning, Creativity and Collaborative Digital Storytelling: Lessons from a Large-Scale Case-Study. In R. Shadieff, W. Hwang, G. Ghinea (Eds.), *Educational Technology & Society*, Special Issue on “Creative Learning in

- Authentic Contexts with Advanced Educational Technologies”, 25 (2), 80-104. ISSN 1436-4522 (online) and 1176-3647 (print).
20. Colombo, C., Di Blas, N., Gkolias, I., Lanzi, P. L., Loiacono, D., & Stella, E. (2020). An Educational Experience to Raise Awareness About Space Debris. *IEEE Access*, 8, 85162-85178. ISSN: 2169-3536
 21. Di Blas, N., Mazuran, M., Paolini, P., Quintarelli, E., & Tanca, L. (2017). Exploratory computing: a comprehensive approach to data sensemaking. *International Journal of Data Science and Analytics*, Springer, 3: 61, 1-17. ISSN: 2364415X. doi:10.1007/s41060-016-0039-5
 22. Di Blas, N. (2016). Distributed TPACK. What kind of teachers does it work for? *Je-LKS (Journal of e-Learning and Knowledge Society)*, Vol. 12, n. 3, 2016, 27-37. ISSN: (Online) 1971-8829 - (Paper) 1826-6223
 23. Di Blas, N. (2016). Digital Storytelling in Formal Education: Collaboration and Curriculum Connections. In D. Tatsuki (Ed.) *Stories for Learning. Storytelling and Didactics, special issue of Fictions*, vol. XVI, 67-80, ISSN: 1721-3673
 24. Di Blas, N. (2015). Exploratory portals of research data in education. In P. G. Rossi (Ed.) How technology is affecting research, Special issue of *REM - Research on Education and Media*, Vol. 7, N. 2, Year 2015, 21-27. ISSN: 2037-0849 DOI: 10.1515/rem-2015-0012
 25. Di Blas, N., Fiore, A., Mainetti, L., Paolini, P., Vergallo, R. (2014). A Portal of Educational Resources: Providing Evidence for Matching Pedagogy with Technology. In *Research in Learning Technology*, vol. 22, 2014, May 2014, 1-26, ISSN: 2156-7069; Online ISSN: 2156-7077. UK: Co-Action Publishing, DOI: 10.3402/rlt.v22.22906
 26. Di Blas, N., Ferrari, L. (2014). What teachers think about inclusion. Data from a large-scale explorative survey. In *Journal of Theories and Research in Education*, 9, 2 2014, 1-22, ISSN 1970-2221
 27. Di Blas, N., Paolini, P. (2014). Multi-User Virtual Environments Fostering Collaboration in Formal Education. In F. Bellotti, R.M. Bottino, R. Nadolski and B. Fernández-Manjón (Eds.) Game based learning for 21st century transferable skills: challenges and opportunities, special issue of *Journal of Educational Technology & Society*, 17 (1), 54-69. ISSN: 1436-4522 (Online); ISSN: 1176-3647 (Print)
 28. Di Blas, N., Ferrari, L. (2014). Digital Storytelling at School: What Kind of Educational Benefits? In F. Garzotto, P. Paolini, A. Sabiescu (Eds.), *International Journal of Arts and Technology (IJART)* [Special issue]. V7 N1, 38-54. ISSN online: 1754-8861. ISSN print: 1754-8853
 29. Di Blas, N., Paolini, P. (2013). Beyond the School's Boundaries: PoliCultura, a Large-Scale Digital Storytelling Initiative. In T. Leo, L. Spalazzi, P. Ghislandi, M.G. Ierardi (Eds.) *Journal of Educational Technology & Society*, Special Issue on “Innovative technologies for the seamless integration of formal and informal learning”, vol. 16, 1; 15-27. ISSN: 1436-4522 (online) and 1176-3647 (print)

30. Di Blas, N., Paolini, P. (2013). Digital Storytelling and Educational Benefits: Evidences from a Large-Scale Project. In I. Iurgel, W. Mueller, P. Petta (Eds.), *Transactions on Edutainment - Special Issue on Interactive Digital Storytelling*, Lecture Notes in Computer Science, Springer vol. X 7775; 83-101. ISSN: 1867-7207
31. Di Blas, N., Paolini, P. (2012). Pedagogy vs. Technology in the TPCK Model: Evidences from a Large Case-Study. *Research on Education and Media*, vol. 4 (2), 155-172; ISSN: 2037-0830 (print – until 2014); ISSN: 2037-0849 (on line)
32. Di Blas, N., Bucciero, A., Mainetti, L., Paolini, P. (2012). Multi-User Virtual Environments for Learning: Experience and Technology Design. *Learning Technologies*, IEEE Transactions, vol. 5, no. 4, pp. 349-365, ISSN: 1939-1382, Fourth Quarter 2012 doi: 10.1109/TLT.2012.16. <http://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=6243131&isnumber=6374617>
33. Di Blas, N., Paolini, P., and Sabiescu, A. G. (2012). Collective Digital Storytelling at School: a Whole-Class Interaction. In A. V. Vasilakos, T. Moher and N. Pares (Eds.), *International Journal of Arts and Technology (IJART)* Vol. 5, Nos. 2/3/4, 2012; pp. 271-292; ISSN 1754-8853 (Print) 1754-8861 (Online); doi: 10.1504/IJART.2012.046277
34. Spagnolo, L., Bolchini, D., Paolini, P., Di Blas, N. (2010). Beyond Findability: Search-Enhanced Information Architecture for Content-Intensive RIAs. *Journal of Information Architecture*, volume 2 issue 1, 19-36. ISSN 1903-7260
35. Di Blas, N., Garzotto, F., Poggi, C. (2009). Web Engineering at the frontiers of the Web 2.0: Design Patterns for online 3D Multiuser Spaces. *World Wide Web Journal*, Springer Volume 12, Number 4 / December, 2009, DOI 10.1007/s11280-009-0065-5, 345-379. ISI: WOS:000271124800001.
36. Bolchini, D., Di Blas, N., Garzotto, F., Paolini, P., Torrebruno, A. (2007). Simple, Fast, Cheap: Success Factors for Interactive Multimedia Tools. *PsychNology Journal*, Volume 5, Number 3, 253–269. ISSN 1720-7525.
37. Di Blas N., Poggi, C. (2007). European virtual classrooms: building effective “virtual” educational experiences. *Virtual Reality*, 11, 2 (June 2007), 129-143. ISSN: 1359-4338 DOI=10.1007/s10055-006-0060-4 <http://dx.doi.org/10.1007/s10055-006-0060-4>
38. Di Blas, N. (2006). Deixis and Gloss Practices – When the Web speaks of himself. *SCOMS – Studies in COMMunication Sciences*, vol. 6, 1, 175-185. ISSN 1424-4896. <https://www.e-periodica.ch/digbib/view?pid=sco-003%3A2006%3A6%3A%3A4#182>
39. Di Blas, N., Paolini, P. (2003). “There and back again”: What happens to phoric elements in a “web dialogue”. *Journal of Document Design*, 4(3), 195-206. DOI: 10.1075/dd.4.3.01di

40. Bauro, S., Bianchini, L., Brattelli, W., Campanella, C., Concialdi, G., Corinaldesi, L., Di Marco, M., Di Blas, N., Faga, M.T., Fasiello, A. and Gravina, M., (2023, July). Supporting Project Work with Mixed Reality. In *EdMedia+ Innovate Learning* (pp. 545-555). Association for the Advancement of Computing in Education (AACE).
41. Cassano, G., & Di Blas, N. (2023, March). Supporting (and analyzing) students' feedback on slides presentations. In *Society for Information Technology & Teacher Education International Conference* (pp. 1999-2009). Association for the Advancement of Computing in Education (AACE).
42. Bauro, S., Campanella, C., Corinaldesi, L., Di Blas, N., Faga, M.T., Franch Arnau, C., Pinotti, G. & Valoriani, M. (2022). Mixed Reality in Education, for any School Subject. In T. Bastiaens (Ed.), *Proceedings of EdMedia + Innovate Learning* (pp. 388-392). New York City, NY, United States: Association for the Advancement of Computing in Education (AACE). Retrieved July 27, 2022 from <https://www.learntechlib.org/primary/p/221317/>.
43. Cassano, G. & Di Blas, N. (2022). EvoliSync: An Educational Video-Annotation System for The Live Class. In T. Bastiaens (Ed.), *Proceedings of EdMedia + Innovate Learning* (pp. 1088-1095). New York City, NY, United States: Association for the Advancement of Computing in Education (AACE). Retrieved July 27, 2022 from <https://www.learntechlib.org/primary/p/221416/>.
44. Bauro, S., Campanella, C., Corinaldesi, L., Di Blas, N., Faga, M. T., Franch-Arnau, C., Pinotti, G. & Valoriani, M. (2022, April). Mixed Reality in Education: Towards a New Paradigm. In *Society for Information Technology & Teacher Education International Conference* (pp. 1589-1596). Association for the Advancement of Computing in Education (AACE).
45. Calchi, V., Di Blas, N., Torrebruno, A. (2021). Flipped Classroom and Educational Videos: Instant Students' Feedback. In M. Cimitile and R. Pecori (Eds.), *Book of Abstracts of HELMeTO, 3rd International Workshop on Higher Education Learning Methodologies and Technologies Online*, September 9-10, 2021, Pisa, Italy. ISBN 978-88-99978-36-5. Best technical paper award
46. Di Blas, N. (2021). Instructor Social Presence in Remote Teaching: "Yes, we Can!". In E. Langran & L. Archambault (Eds.), *Proceedings of Society for Information Technology & Teacher Education International Conference* (pp. 1196-1203). Online, United States: Association for the Advancement of Computing in Education (AACE). ISBN 978-1-939797-55-1
47. Di Blas, N., Calchi, V., Lorini, R., Peruselli, D. & Torrebruno, A. (2021). A Video-tagging Tool to Support the Flipped Classroom. In E. Langran & L. Archambault (Eds.), *Proceedings of Society for Information Technology & Teacher Education International Conference* (pp. 474-479). Online, United States: Association for the Advancement of Computing in Education (AACE). ISBN 978-1-939797-55-1

48. Bertone, G., Bordin, M., Casonato, C., Di Blas, N., Pracchi, V., & Vedoà, M. (2019). Schools as Protagonists in the Valorization and Communication of their Local Cultural Heritage. In *EdMedia+ Innovate Learning* (pp. 1544-1550). Association for the Advancement of Computing in Education (AACE). ISBN 978-1-939797-42-1
49. Bravo, F.A., Gonzalez, E., Di Blas, N. & Bonarini, A. (2019). Robots at School: Supporting Humanities Teaching Through Robots-Based Storytelling. In J. Theo Bastiaens (Ed.), *Proceedings of EdMedia + Innovate Learning* (pp. 162-175). Amsterdam, Netherlands: Association for the Advancement of Computing in Education (AACE). ISBN 978-1-939797-42-1
50. Di Blas, N., Lodi, L., Paolini, P., Pernici, B., Raspa, N., Rooein, D. & Renzi, F. (2019). Sustainable Chatbots supporting Learning. In J. Theo Bastiaens (Ed.), *Proceedings of EdMedia + Innovate Learning* (pp. 1376-1381). Amsterdam, Netherlands: Association for the Advancement of Computing in Education (AACE). ISBN 978-1-939797-42-1
51. Di Blas, N., Lodi, L., Paolini, P., Pernici, B., Renzi, F., & Rooein, D. (2019). Data Driven Chatbots: a New Approach to Conversational Applications. *SEBD 2019* (pp. 1-12), June 16-19, 2019, Castiglione della Pescaia, Italy. ISBN: 9781510892880
52. Bonfantini, B., Casonato, C., Villa, D., Di Blas, N., Pracchi, V., Vedoà, M. (2019). Revealing the everyday landscape: innovative systems for heritage education in schools. The SCAR (school activates resources) project. In R. Brumana, V. Pracchi, F. Rinaudo, A. Grimoldi, M. Scaioni, M. Previtali, and L. Cantini (Eds.) *Proceedings of the GEORES (Geomatics and Restoration) conference 2019* (pp. 255-261), Milan, May 8-10. ISPRS International Archives of Photogrammetry, Remote Sensing and Spatial Information Sciences. ISBN: 9781510897922
53. Akcora, D. E., Belli, A., Berardi, M., Casola, S., Di Blas, N., Falletta, S., Faraotti, A., Lodi, L., Diaz, D.N., Paolini, P., Renzi, F. (2018). Conversational support for education. In *International Conference on Artificial Intelligence in Education* (pp. 14-19). Springer, Cham. ISBN 978-3-319-93845-5 ISBN 978-3-319-93846-2 (eBook)
54. Casola, S., Di Blas, N., Paolini, P. & Pelagatti, G. (2018). Designing and Delivering MOOCs that Fit all Sizes. In E. Langran & J. Borup (Eds.), *Proceedings of Society for Information Technology & Teacher Education International Conference* (pp. 110-117). Washington, D.C., United States: Association for the Advancement of Computing in Education (AACE). ISBN: 978-1-939797-32-2
55. Casola, S., Di Blas, N. & Paolini, P. (2018). Knowledge Flows as a Way to Understand Learning Processes. In E. Langran & J. Borup (Eds.), *Proceedings of Society for Information Technology & Teacher Education International Conference* (pp. 921-926). Washington, D.C., United States: Association for the Advancement of Computing in Education (AACE).
56. Di Blas, N. & Paolini, P. (2017). Knowledge Flows in a Learning Process: the DDK Model. In P. Resta & S. Smith (Eds.), *Proceedings of Society for Information Technology & Teacher Education International Conference 2017* (pp. 1507-1514). Chesapeake, VA: Association for the Advancement of Computing in Education (AACE). ISBN: 978-1-939797-27-8
- Di Blas, N., Paolini, P. (2017).

57. Di Blas, N. & Paolini, P. (2017). Distributed and Dynamic TPACK as an Educational Approach. In P. Resta & S. Smith (Eds.), *Proceedings of Society for Information Technology & Teacher Education International Conference 2017* (pp. 2311-2318). Chesapeake, VA: Association for the Advancement of Computing in Education (AACE). ISBN: 978-1-939797-27-8
58. Paolini, P., Di Blas, N., Copelli, S., Mercalli, F. (2017). Health prevention for the aging population in smart cities: The City4Age project. In *2017 3rd International Forum on Research and Technologies for Society and Industry (RTSI)* (pp. 1-6). IEEE. ISBN: 978-1-5090-1131-5
59. Di Blas, N., Paolini, P., & Plotti, G. (2017). Combining IOT, open data and messaging for prevention of MCI/frailty. In *2017 25th International Conference on Software, Telecommunications and Computer Networks (SoftCOM)* (pp. 1-5). IEEE. ISBN: 9781538632123
60. Di Blas, N., Paolini, P., Peruselli, D., & Plotti, G. (2017). Technology-enhanced intervention fostering behaviour changes. In *Research and Technologies for Society and Industry (RTSI), 2017 IEEE 3rd International Forum* (pp. 1-6). IEEE. Electronic ISBN:978-1-5386-3906-1, Print on Demand (PoD) ISBN:978-1-5386-3907-8
61. Paolini, P., Di Blas, N., Copelli, S., Mercalli, F. (2016). City4Age: Smart cities for health prevention. *IEEE International Smart Cities Conference (ISC2)*, Trento, 2016 (12-15 Sept. 2016), pp. 1-4. doi:10.1109/ISC2.2016.7580804, Electronic ISBN: 978-1-5090-1846-8. Print on Demand(PoD) ISBN: 978-1-5090-1847-5
62. Di Blas N., Mainetti L., Paolini P., Vergallo R. (2016). Exploratory Computing: Combining Faceted Search with Data Mining. *SEBD 2016, 24th Italian Symposium on Advanced Database Systems*, Ugento, Italy, Jun. 19-22, 2016, pp. 66-77. ISBN: 9788896354889
63. Di Blas, N., Paolini, P. (2016). Distributed and Dynamic TPACK: Evidences from a (Large) Case Study. In G. Chamblee and L. Langub (Eds.), *Proceedings of Society for Information Technology & Teacher Education International Conference 2016* (pp. 2815-2821). Chesapeake, VA: Association for the Advancement of Computing in Education (AACE). ISBN 978-1-939797-21-6
64. Paolini, P., Di Blas, N., Torrebruno, A. (2015). MOOCs, Communities and Distributed TPACK. In D. Slykhuis & G. Marks (Eds.), *Proceedings of Society for Information Technology & Teacher Education International Conference 2015* (pp. 3364-3369). Chesapeake, VA: Association for the Advancement of Computing in Education (AACE). ISBN 978-1-939797-13-1
65. Di Blas, N., Paolini, P. Torrebruno, A. (2015). Expo Milano 2015: Supporting a World-Wide Educational Experience. *Proceedings of Innovation Arabia 8 Conference* (pp. 348-365), February 16th - 18th, 2015, Dubai, United Arab Emirates
66. Paolini, P., Di Blas, N., (2014). Exploratory Portals: the Need for a New Generation. In *DSAA 2014 -Proceedings of the 2014 IEEE International Conference on Data Science and*

Advanced Analytics (pp. 581-586), Shanghai, China, Oct. 30-Nov. 1 2014. ISBN 9781479969821

67. Di Blas, N., Mazuran, M., Paolini, P., Quintarelli, E., & Tanca, L. (2014). Exploratory computing: a draft Manifesto. In *2014 International Conference on Data Science and Advanced Analytics (DSAA)* (pp. 577-580). IEEE. ISBN 9781479969821. Acceptance rate for long presentation papers: 10.9%.
68. Di Blas, N., Mazuran, M., Paolini, P., Quintarelli, E., Tanca, L. (2014). Exploratory computing: a challenge for visual interaction. In *Proceedings of the 2014 International Working Conference on Advanced Visual Interfaces (AVI '14)*. ACM, New York, NY, USA, 361-362. <http://doi.acm.org/10.1145/2598153.2600037>
69. Di Blas, N., Paolini, P., Sawaya, S. & Mishra, P. (2014). Distributed TPACK: Going Beyond Knowledge in the Head. In M. Searson & M. Ochoa (Eds.), *Proceedings of Society for Information Technology & Teacher Education International Conference 2014* (pp. 2464-2472). Chesapeake, VA: AACE. <http://www.editlib.org/p/131154>; ISBN 978-1-939797-07-0
70. Di Blas, N., Paolini, P. (2013). Technology and Group Work: Inclusion or Diversification of Talents? In D. Parmigiani, V. Pennazio, & A. Traverso (Eds.), *Learning & Teaching with Media & Technology. ATEE-SIREM Winter Conference Proceedings*. 7-9 March 2013, Genoa (Italy). Brussels: ATEE aisbl, pp. 218-231. ISBN 9789081563956
71. Di Blas, N. (2013). Technology at School: Special Event or Everyday Practice? In D. Parmigiani, V. Pennazio, & A. Traverso (Eds.), *Learning & Teaching with Media & Technology. ATEE-SIREM Winter Conference Proceedings*. 7-9 March 2013, Genoa (Italy). Brussels: ATEE aisbl (pp. 210-217). ISBN 9789081563956
72. Di Blas, N., Paolini, P. (2012). Digital Storytelling at School: Engagement and Educational Benefits. *Proceedings of the 12th IEEE International Conference on Advanced Learning Technologies ICALT 2012*, Rome (Italy) July 4-6; pp. 248 – 250. DOI: 10.1109/ICALT.2012.91; ISBN: 978-1-4673-1642-2
73. Di Blas, N., Paolini, P. (2012). eTourism: Multimedia Brochures and Communication Chains. In M. Fuchs, F. Ricci, L. Cantoni (Eds.), *Communication and Information Technologies in Tourism 2012: Proceedings of the International Conference in Helsingborg, Sweden, January 24-27, 2012* (72-83). Wien – New York: Springer. ISBN: 978-3-7091-1141-3.
74. Di Blas, N., Paolini, P., Spagnolo, L. (2012). PoliCultura Portal: 17.000 Students Tell their Stories about Cultural Heritage. In N. Proctor and R. Cherry (Eds.), *Museums and the Web 2012*. Archives & Museum Informatics
75. Ferrari, L., Di Blas, N., Paolini, P., Arpetti, A., Lanzillotti, R., Falcinelli, F., Vergallo, R., Ierardi, M.G. Pacetti, E. (2012). “Learning for All”: is everyone learning?. In T. Bastiaens & G. Marks (Eds.), *Proceedings of World Conference on E-Learning in Corporate, Government, Healthcare, and Higher Education 2012* (pp. 1782-1792). Chesapeake, VA: AACE. <http://www.editlib.org/p/41867>. ISBN: 1-880094-98-3

76. Campione, P., Di Blas, N., Francioli, M., Negrini, M., Paolini, P. (2011). A “Smart” Authoring and Delivery tool for Multichannel Communication. In J. Trant and D. Bearman (Eds.), *Museums and The Web 2011 Proceedings*. Toronto: Archives & Museum Informatics.
http://conference.archimuse.com/mw2011/papers/smart_authoring_delivery_tool_multichannel
77. Paolini, P., Di Blas, N., Guerra, L., Ferrari, L., Falcinelli, F., Mainetti, L., Costabile, M.F., Falcidieno, B., Leo, T. (2011). Assessing and Sharing (Technology-Based) Educational Experiences. In T. Bastiaens & M. Ebner (Eds.), *Proceedings of World Conference on Educational Multimedia, Hypermedia and Telecommunications 2011* (pp. 3150-3157). Chesapeake, VA: AACE.
78. Bolchini, D., Di Blas, N., Paolini, P., Poggi, C. (2010). Biological Life Cycle: A New Interpretation for the Evolution of ICT Applications. *International Conference “Educational Design Research: Local Change and Global Impact”*, University of Georgia, March 26-27 2010.
79. De Caro, S., Di Blas, N., Spagnolo, L. (2010). In Search of Novel Ways to Design Large Cultural Web Sites. In J. Trant and D. Bearman (Eds.), *Museums and the Web 2010: Proceedings*. Toronto: Archives & Museum Informatics (pp. 1-14).
<http://www.archimuse.com/mw2010/papers/decaro/decaro.html>
80. Di Blas, N., Paolini, P., Rubegni, E. (2010). How to Build Multimedia and Multichannel Corporate Brochures. In *Proceedings of Professional Communication Conference (IPCC), 2010 IEEE International* (pp. 157-163), 7-9 July 2010. doi: 10.1109/IPCC.2010.5529829.
81. Di Blas, N., Paolini, P., Rubegni, E., Sabiescu, A. (2010). Equipping higher education students with media literacy skills. In *Proceedings of Professional Communication Conference (IPCC), 2010 IEEE International* (pp. 30-37), 7-9 July 2010. doi: 10.1109/IPCC.2010.5529829.
82. Di Blas, N., Paolini, P., Sabiescu, A (2010). Collective digital storytelling at school as a whole-class interaction. In *Proceedings of the 9th International Conference on Interaction Design and Children (IDC '10)* (pp. 11-19). ACM, New York, NY, USA. ISBN: 978-1-60558-951-0; DOI=10.1145/1810543.1810546.
83. Di Blas, N., Paolini, P., Torrebruno, A. (2010). Digital Storytelling at School. Does the TPCK Model Explain What’s Going On?. In J. Sanchez & K. Zhang (Eds.), *Proceedings of World Conference on E-Learning in Corporate, Government, Healthcare, and Higher Education 2010* (pp. 2239-2248). Chesapeake, VA: Association for the Advancement of Computing in Education (AACE). ISBN 978-1-880094-83-9. Outstanding paper award (4 awards out of 466 papers).
84. Di Blas, N., Paolini, P., Torrebruno, A. (2010). Innovative Technologies and Education: Two Successful Case-Studies. In J. Cordeiro, B. Shishkov, A. Verbraeck and M. Helfert (Eds), *Proceedings of the 2nd International Conference on Computer Supported Education - (Volume 1)*, 341-349

85. Rubegni, E., Di Blas, N., Paolini, P., Sabiescu, A. (2010). A format to design narrative multimedia applications for cultural heritage communication. In *Proceedings of the 2010 ACM Symposium on Applied Computing (SAC '10)*. ACM, New York, NY, USA, 1238-1239. ISBN: 978-1-60558-639-7; DOI=10.1145/1774088.1774350. <http://doi.acm.org/10.1145/1774088.1774350>.
86. Di Blas, N., Boretti, B. (2009). Interactive storytelling in pre-school: a case-study. In *Proceedings of the 8th International Conference on Interaction Design and Children (IDC '09)* (pp. 44-51). ACM, DOI=10.1145/1551788.1551797. ISBN: 978-1-60558-395-2.
87. Di Blas, N., Garzotto, F., Paolini, P., Sabiescu, A. (2009). Digital Storytelling as a Whole-Class Learning Activity: Lessons from a Three-Years Project. In I. Iurgel, N. Zagalo, P. Petta, (Eds.), *Proceedings ICIDS 2009, Second International Conference on Interactive Digital Storytelling*. LNCS (Lectures Notes in Computer Science) 5915/2009 Springer-Verlag Berlin, Heidelberg (pp. 14 – 25); ISBN: 978-3-642-10642-2.
88. Paolini, P., Di Blas, N., Torrebruno, A. (2009). Media & Communication Literacy in Higher Education: Learning a Foreign Language. In G. Siemens, C. Fulford (Eds.), *Proceedings of World Conference on Educational Multimedia, Hypermedia and Telecommunications 2009* (pp. 3210-3220). Chesapeake, VA: AACE.
89. Di Blas, N., Garzotto, F., Poggi, C. (2008). Values, youngsters, and the future Web. In D. De Roure and W. Hall (Eds.), *Proceedings of the First International Workshop on Understanding Web Evolution (WebEvolve2008)* (pp. 11-18), 22 Apr 2008, Beijing, China. ISBN 978085432885 7.
90. Di Blas, N., Poggi, C. (2008). Can ICT support inclusion? Evidence from multi-user edutainment experiences based on 3D worlds. In *Proceedings of the 7th international conference on Interaction Design and Children (IDC '08)* (pp. 97-100). ACM, Chicago, Illinois. DOI=10.1145/1463689.1463729.
91. Di Blas, N., Paolini, P., Poggi, C., Torrebruno, A. (2008). 3D Worlds to Learn and Play: 6 Years of Projects with an Engaging, Pedagogically Effective, and Versatile Educational Format. In C. Bonk, M. Lee & T. Reynolds (Eds.), *Proceedings of E-Learn 2008--World Conference on E-Learning in Corporate, Government, Healthcare, and Higher Education* (pp. 738-745). Las Vegas, Nevada, USA: Association for the Advancement of Computing in Education (AACE). <https://www.learntechlib.org/p/29693>. Outstanding paper award: 8 awards out of 687 papers
92. Di Blas, N., Rubegni, E., Paolini, P. (2008). Enigma Helvetia, Promoting an Exhibition through Multiple Channels. In M. Larson, K. Fernie, J. Oomen, J. M. Cigarran Recuero (Eds), *Proceedings of the Information Access to Cultural Heritage (IACH) workshop*, organised in conjunction with the 12th European Conference On Research And Advanced Technology For Digital Libraries (ECDL 2008), September 18, 2008, Aarhus, Denmark
93. Paolini, P., Di Blas, N., Garzotto, F., Bolchini, D.; Torrebruno, A., (2008). “Instant Multimedia” for Educational Setting: A Success Story. In J. Luca & E. Weippl (Eds.), *Proceedings of World Conference on Educational Multimedia, Hypermedia and Telecommunications 2008* (pp. 538-544). Chesapeake, VA: AACE

94. Bolchini, D., Di Blas, N., Garzotto, F., Paolini, P., Torrebruno, A. (2007). Simple, Fast, Cheap: Success Factors for Interactive Multimedia Tools. In M. F. Costabile and F. Paternò (Eds.), *Proceedings SigCHI-Italy 2007*.
95. Caporusso, D., Di Blas, N., Franzosi, P. (2007). A Family of Solutions for a Small Museum: The Case of the Archaeological Museum in Milan. In D. Bearman & J. Trant (Eds.), *Museums and the Web 2007. Selected Papers from an International Conference*, Archives & Museum Informatics, San Francisco, California, USA
96. Di Blas, N., Bolchini, D., Paolini, P. (2007). Instant Multimedia: A New Challenge for Cultural Heritage. In D. Bearman & J. Trant (Eds.), *Museums and the Web 2007. Selected Papers from an International Conference*, Archives & Museum Informatics, San Francisco, California, USA
97. Poggi, C., Di Blas, N. (2007). Evaluating Asynchronous Message Boards to Support Cross-Cultural Communities of High-School Students. In *Proceedings ICWL2007 - International Conference on Web-based Learning* (pp. 484-495). 15-17 August 2007, Edinburgh, United Kingdom
98. Poggi, C., Di Blas, N., Paolini, P. (2007). Factors Influencing Chat-Based Cultural Discussions for Learning History in a 3D Virtual World. In M. Wolpers, R. Klamma, E. Duval (Eds.), *Proceedings of the EC-TEL 2007 Poster Session*, Crete, Greece, September 17-20, 2007, CEUR Workshop Proceedings, ISSN 1613-0073. <http://ceur-ws.org/Vol-280/p19.pdf>
99. Di Blas, N., Poggi, C. (2006). 3D for Cultural Heritage and Education: Evaluating the Impact. In D. Bearman & J. Trant (Eds.), *Museums and the Web 2006. Selected Papers from an International Conference* (pp. 141-150), Archives & Museum Informatics, Albuquerque, New Mexico, USA.
100. Di Blas, N., Poggi, C., Reeves, T.C. (2006). Collaborative learning in a 3D virtual environment: design factors and evaluation results. In S. Barab, K. Hay, D. Hickey (Eds.), *Proceedings of the 7th International Conference on Learning Sciences (ICLS '06)* (pp. 127-133). International Society of the Learning Sciences. ISBN: 0-8058-6174-2
101. Di Blas, N.; Poggi, C. & Torrebruno, A. (2006). Collaboration and Playful Competition in a 3D Educational Virtual World: The Learning@Europe Experience. In E. Pearson & P. Bohman (Eds.), *Proceedings of World Conference on Educational Multimedia, Hypermedia and Telecommunications 2006* (pp. 1191-1198). Chesapeake, VA: AACE. Outstanding paper award: 9 awards out of 503 papers
102. Paolini, P., Di Blas, N. (2006). Multi-User Virtual Environments for Education: A European Experience. In T. Reeves & S. Yamashita (Eds.), *Proceedings of World Conference on E-Learning in Corporate, Government, Healthcare, and Higher Education 2006* (1383-1394). Chesapeake, VA: AACE. Invited speech.
103. Poggi, C., Di Blas, N. (2006). Visual Communication in Virtual 3D Learning Environments. In J. Grundy, J. Howse (Eds.), *Visual Languages and Human-Centric Computing (VL/HCC'06)* (pp. 207-211), 4-8 Sept. 2006. doi: 10.1109/VLHCC.2006.50.

<http://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=1698787&isnumber=35816>

104. Colazzo, S., Di Blas, N., Gobetti, D., Paolini, P. (2005). Accessible Web Sites can be Modeled as Oral Dialogues. In C. Stephanidis (Ed.), *Proceedings of HCI International 2005*, vol. 7, LEA. Las Vegas, Nevada, USA. ISBN: 0-8058-5807-5.
105. Cantoni, L., Di Blas, N. (2005). Communication meets engineers: the Politecnico experience. In C. Simsek & Y. Yaman (Eds.), *Engineering Education at the Cross-Roads of Civilizations (Proceedings of SEFI [European Society for Engineering Education] 33rd Conference, Ankara (Turkey), 7-10 September 2005)*, pp. 214-220.
106. Di Blas, N., Gobbo, E., Paolini, P., Poggi, C. (2005). 3D Worlds for education: Cooperation and Virtual Presence. In H. Thwaites (Ed.), *Proceedings of VSMM2005 conference (Virtual Reality at work in the 21st century)* (pp. 375-384), Ghent, Flanders, October 3-7.
107. Di Blas, N., Gobbo, E., Paolini, P. (2005). 3D worlds and Cultural Heritage: Realism vs Virtual Presence. In D. Bearman & J. Trant (Eds.), *Museums and the Web 2005. Selected Papers from an International Conference*, (pp. 183-191), Archives & Museum Informatics, Vancouver, British Columbia, Canada.
108. Di Blas, N., Paolini, P. & Poggi, C. (2005). Educational Benefits: Testing and Evaluation of a Collaborative 3D World. In P. Kommers & G. Richards (Eds.), *Proceedings of EdMedia: World Conference on Educational Media and Technology 2005* (pp. 2209-2221). Association for the Advancement of Computing in Education (AACE). <http://www.editlib.org/p/20400>
109. Di Blas, N., Paolini, P., Poggi, C. (2005). 3D Worlds for Edutainment: Educational, Relational and Organizational Principles. In *Proceedings of the Third IEEE International Conference on Pervasive Computing and Communications Workshops (PERCOMW '05)* (pp. 291-295). IEEE Computer Society, Washington, DC, USA. DOI=10.1109/PERCOMW.2005.1 <http://dx.doi.org/10.1109/PERCOMW.2005.1>
110. Capodiecici, A., Di Blas, N., Paolini, P., Speroni, M., Bolchini, D. (2004). Reading Web Pages to Visually Impaired People. In V. Cappellini et al. (Eds.), *Proceedings EVA 2004 International Conference on Electronic Imaging & the Visual Arts*, Florence, 2004
111. Di Blas N., Garzotto F., Guermandi M.P. and Niccolucci F. (2004). A Methodology for Evaluating Archaeological Web Sites. In Magistrat Der Stadt , and Referat Kulturelles Erbe, Stadtarchaologie (Eds.), *Enter the Past: the E-way into the Four Dimensions of Cultural Heritage. CAA 2003*, Computer Applications and Quantitative Methods in Archaeology, Proceedings of the 31st Conference, Vienna, Austria, April 2003 (pp. 200-203). BAR International Ser. 1227. Oxford, Archaeopress. ISBN 1-84171-592-1
112. Di Blas, N., Paolini, P. & Poggi, C. (2004). Learning by Playing. An Edutainment 3D Environment for Schools. In L. Cantoni & C. McLoughlin (Eds.), *Proceedings of ED-MEDIA 2004--World Conference on Educational Multimedia, Hypermedia*

- *Telecommunications* (pp. 1313-1320). Lugano, Switzerland: Association for the Advancement of Computing in Education (AACE).
113. Di Blas, N., Paolini, P., & Speroni, M. (2004). "Usable accessibility" to the Web for blind users. In *Proceedings of 8th ERCIM Workshop: User Interfaces for All*, Vienna.
 114. Di Blas, N., Paolini, P., Speroni, M., Capodiecì, A. (2004), Enhancing accessibility for visually impaired users: the Munch's exhibition. In D. Bearman & J. Trant (Eds.), *Museums and the Web 2004. Selected Papers from an International Conference*, Archives & Museum Informatics, Arlington, Washington, USA
 115. Rubinelli, S., Tardini, S., Di Blas, N., Cantoni, L. (2004). The impact of communication theory in the context of engineering curricula. The academic year 2003-2004 at the Politecnico of Milano (Como Campus). In F. Flückiger, R. Ruprecht & R. Scheurer (Eds.), *Local Identity – Global Awareness. Engineering Education Today (Proceedings of IGIP [Internationale Gesellschaft für Ingenieurpädagogik / International Society for Engineering Education] / IEEE / ASEE Conference)* (pp. 726-731), Fribourg [Switzerland], 27 September – 1 October 2004)
 116. Speroni, M., Di Blas, N. & Paolini, P. (2004). Listen to a Web Site. In L. Cantoni & C. McLoughlin (Eds.). *Proceedings of ED-MEDIA 2004--World Conference on Educational Multimedia, Hypermedia ‣ Telecommunications* (pp. 5224-5225). Lugano, Switzerland: Association for the Advancement of Computing in Education (AACE).
 117. Cantoni, L., Di Blas N., Paolini, P. (2003). Teaching Communication Theory at the Politecnico di Milano - an Experience. In W. Fischer & F. Flückiger (Eds.), *Information - Communication - Knowledge. Engineering Education Today (Proceedings of IGIP [Internationale Gesellschaft für Ingenieurpädagogik / International Society for Engineering Education] Conference)* (pp. 214-220) Karlsruhe, 15-18 September 2003.
 118. Di Blas, N., Hazan, S., Paolini, P. (2003). Edutainment in 3D virtual worlds. The SEE experience. In D. Bearman & J. Trant (Eds.), *Museums and the Web 2003. Selected Papers from an International Conference*, Archives & Museum Informatics, Charlotte, South Carolina, U.S.A
 119. Di Blas, N., Paolini, P. & Poggi, C. (2003). SEE (Shrine Educational Experience): an Online Cooperative 3D Environment Supporting Innovative Educational Activities. In D. Lassner & C. McNaught (Eds.), *Proceedings of ED-MEDIA 2003--World Conference on Educational Multimedia, Hypermedia ‣ Telecommunications* (pp. 1527-1534). Honolulu, Hawaii, USA: Association for the Advancement of Computing in Education (AACE).
 120. Di Blas, N., Paolini, P., Poggi, C. (2003). Shared 3D Internet environments for education: usability, educational, psychological and cognitive issues. In J. Jacko & C. Stephanidis (Eds.), *Human - Computer Interaction: Theory and Practice. Volume I of the Proceedings of HCI International 2003*, LEA 2003 Lawrence Erlbaum Associates, Mahwah, New Jersey (916-20) ISBN 0-8058-4930-0
 121. Di Blas, N., Paolini, P., Speroni, M., Bienert, A. (2003). Listen to a web site: accessibility (beyond current standards) and a market opportunity. In X. Perrot (Ed.),

Proceedings of the International Conference on Interactivity in Museums - ICHIM03, Paris, September 2003 <https://www.archimuse.com/publishing/ichim03/064C.pdf>

122. Triacca, L., Bolchini, D., Di Blas, N., Paolini, P. (2003). Wish you were usable! How to improve the quality of a Museum Web site. In V. Cappellini, J. Hemsley and G. Stanke (Eds.), *EVA 2003 Florence. Proceedings* (pp. 118-122), Pitagora Editrice, Bologna
123. Di Blas, N., Guermandi, M.P., Orsini, C., Paolini, P. (2002). Evaluating the Features of Museum Web Sites. In Bearman D. & Trant J. (Eds.), *Museums and the Web 2002. Selected Papers from an International Conference*, Archives & Museum Informatics, Boston, Massachusetts
124. Di Blas, N., Paolini, P., Amato, A. (2002). MEDINA: A portal for Mediterranean culture. In V. Cappellini, J. Hemsley and G. Stanke (Eds.), *EVA 2002 Florence. Proceedings* (pp. 48-53), Pitagora Editrice, Bologna ISBN 88-371-1312-9

INTERNATIONAL REVIEWS

125. Di Blas, N. (2002). [Review of the book *Semantic Interfaces – Reference, Anaphora and Aspect*, by C. Cecchetto]. *SCOMS – Studies in COMMunication Sciences*, 2/2, (pp. 172-175).

INTERNATIONAL NEWSLETTER

126. Di Blas N., Paolini P., Bucciero A., Mainetti L. (2011). Deploying Virtual Worlds for Education in Real Schools. *IEEE Learning Technology Newsletter (LT)*. Vol. 13, Issue 4, Oct. 2011, pp. 24-26, ISSN: 1438-0625

INVITED BLOG ENTRIES

127. Di Blas, N., (2020). Online learning through the lens of Plato: stories from Italy. Silver Lining for Learning blog, “Conversations on the future of learning” June 4 10, 2020. <https://silverliningforlearning.org/online-learning-through-the-lens-of-plato-stories-from-italy/>
128. Di Blas, N., Care, E. (2018). The mysteries of communication: What does it take to really listen? Brookings Institution (Washington D.C.), blog on “21 century skills”, January 10, 2018. <https://www.brookings.edu/blog/education-plus-development/2018/01/10/the-mysteries-of-communication-what-does-it-take-to-really-listen/>

NATIONAL BOOKS

129. Agasisti, T., Di Blas, N. (2021). *Innovare le scuole con la tecnologia. Indicazioni da una esperienza durante l'emergenza Covid-19*. Guerini editore, Milano. ISBN: 9788868963996
130. Di Blas, N. (2016). *Storytelling digitale a scuola*. Apogeo Education, Milano. ISBN: 978-88-916-1644-9
131. Cantoni, L., Di Blas, N., Rubinelli, S., Tardini, S. (2008). *Pensare e comunicare*, Apogeo, Milano. ISBN: 9788850327362
132. Cantoni, L., Di Blas, N. (2006). *Comunicazione: Teoria e Pratiche*, Apogeo, Milano. ISBN: 9788850323852
133. Cantoni, L., Di Blas, N., Bolchini, D. (2003). *Comunicazione, qualità, usabilità*, Apogeo, Milano. ISBN: 9788850321391
134. Cantoni, L., Di Blas, N. (2002). *Teoria e pratiche della comunicazione*, Apogeo, Milano. ISBN: 9788850320073

CHAPTERS IN NATIONAL BOOKS

135. Apollonio, D., Di Blas, N., Paolini, P. (2017). Comunicazione multimediale di un restauro. In M. Palazzo e F. Tasso (Eds.), *La Sala delle Asse di Leonardo* (pp. 250-263). Cinisello Balsamo: Silvana Editore. ISBN: 9788836643752
136. Di Blas, N. (2016). La pedagogia al centro: un portale esplorativo di esperienze didattiche con le tecnologie. In R. Pace, G.R. Mangione, P. Limone (Eds.), *Dimensione didattica, tecnologica e organizzativa: la costruzione del processo di innovazione a scuola* (pp. 99-112), Milano: Franco Angeli. ISBN: 978-88-917-3412-9
137. Di Blas, N. (2014). Transmedialità e storytelling digitale a scuola: dati da un'esperienza di larga scala. In Garavaglia, A. (Ed.), *Transmedia Education. Contenuti, significati, valori* (pp. 211-228). Milano: Unicopli. ISBN: 978-88-400-1794-5
138. Di Blas, N. (2012). Multimedialità e didattica: il caso di PoliCultura, progetto di 'storytelling' digitale per la scuola. In L. Corazza e L. Ferrari (Eds.), *VIDEOCULTURE tra Formazione, Didattica, Ricerca* (pp. 93-106). Bologna: Casa editrice CLUEB. ISBN 978-88-491-3696-8
139. Di Blas, N. (2012). Storytelling digitale a scuola: PoliCultura, un progetto su larga scala. In M. De Rossi, C. Petrucco, (a cura di), *Narrazione e costruzione di competenze. Didattica del Digital Storytelling in prospettiva socio-culturale* (pp. 165-179). Roma: Casa Editrice Carocci. ISBN: 9788843067558.
140. Di Blas, N., Franzosi, P., Mainetti, L., Paolini, P. (2008). «Progetto Mantegna». L'archivio digitale. In F. Pesci, L. Toniolo. (Eds.), *Andrea Mantegna la pala di san Zenò, la pala Trivulzio. Conoscenza, conservazione, monitoraggio* (pp. 252-264). Venezia: Marsilio Editore. ISBN: 978-8831794015

141. Di Blas N. (2006). Per una definizione di deissi. In S. Raynaud (Ed.), *Tu, io, qui, ora. Quale semantica per gli indicali?* (pp. 25-52), Milano: Guerini. ISBN: 88-8335-734-5
142. Di Blas, N., Paolini, P., Poggi, C. (2003). Mondi 3D in Internet. Un ponte tra scuole e musei. In P.A. Valentino, M.R. Delli Quadri (Eds.), *VI Rapporto Civita: Cultura in gioco* (pp. 283-294), Firenze: Giunti Gruppo Editoriale. ISBN: 8809035798, 9788809035799
143. Di Blas, N., Paolini, P. (2003), Do we speak to computers? How linguistics meddle with the web. In E. Rigotti, A. Giacalone-Ramat & A. Rocci (Eds.), *Linguistica e nuove professioni*, Franco Angeli, Milano, pp. 221-233. ISBN: 9788846450104
144. Di Blas, N., Paolini, P. (2001). La retorica e il Web. In P. D'Alessandro (Ed.) *Internet e la filosofia*, LED, Milano 2001, pp. 39-49. ISBN: 8879161660

NATIONAL JOURNALS

145. Di Blas, N., Fabbri, M., Ferrari, L., Trentini, M. (2021). Before and during the pandemic: teaching practices and teacher training in different school levels and grades. *Italian Journal of Educational Research*, 51–61. Pensa MultiMedia, ISSN 2038-9744. <https://doi.org/10.7346/sird-1S2021-p51>
146. Di Blas, N., Di Santo, B., Torrebruno, A. (2020). Voci dalla scuola al tempo del Coronavirus: dal MOOC all'eBook. *Mondo Digitale* (12 pp.), 2, dicembre 2020. ISSN: 1720898X. http://mondodigitale.aicanet.net/2020-2/BestPapers/MD89_03_Voci_dalla_scuola_al_tempo_del_Coronavirus.pdf
147. Di Blas, N.; Fabbri, M.; Ferrari, L. (2018). Il modello TPACK nella formazione delle competenze digitali dei docenti. Normative ministeriali e implicazioni pedagogiche. *Italian Journal of Educational Technology*, [S.l.], Jan. 2018, 24-38. ISSN 2499-4324. <http://ijet.itd.cnr.it/article/view/954>. doi: <http://dx.doi.org/10.17471/2499-4324/954>.
148. Di Blas, N., Fabbri, M., & Ferrari, L. (2018). Italian teachers and Technology-Knowledge training. *Form@re-Open Journal per la formazione in rete*, 18(2), 33-47. ISSN 1825-7321 (online)
149. Paolini, P., Di Blas, N., Alonzo, F. (2005). ICT per i beni culturali: esempi di applicazione. *Mondo Digitale*, 3, settembre 2005, 44-61.
150. Di Blas, N., Paolini, P., Poggi, C. (2004). E-Learning e accessibilità per il patrimonio culturale, E- Learning and Accessibility for Cultural Heritage. *Rivista Politecnico, "Beni Culturali e Politecnico di Milano"*, 8, 144-149.
151. Di Blas, N. (2002). L'indicazione nel testo: anafora e deissi testuale. *Analisi Linguistica e Letteraria*, 10, 27-53.

152. Di Blas, N., Di Santo, B., & Torrebruno, A. (2020). Voci dalla scuola al tempo del Coronavirus: dal MOOC all'eBook. In G. Adorni, A. De Lorenzo, L. Manzoni, E. Medvet (a cura di), *Atti Convegno Nazionale DIDAMATiCA 2020* (pp. 199-208). Trieste, Italia: AICA. ISBN: 978-8-89-809161-4
153. Di Blas, N. (2017). Digital Badges in Formal Education: Are Teachers Ready?. In M. Rui (Ed.), *Design the future! Proceedings of the conference EMEMITALIA2016*. Modena, 7-9 Sept. 2016. Genova University Press ISBN: 978-88-97752-89-9
154. Di Blas, N. (2015). ICT in education: teachers' competences in a distributed TPACK perspective. In M. Rui, L. Messina, T. Minerva (Eds.), *Teach Different! Proceedings della Multiconferenza EMEMITALIA2015*. Genova, 9-12 Sept. 2015. Genova University Press. ISBN: 978-88-97752-60-8; pp. 99-103
155. Di Blas, N., Torrebruno, A. (2014). MOOCs for Teachers: eBooks, Digital Storytelling and EXPO2015. In F. Falcinelli, T. Minerva, P. Rivoltella (a cura di), *Apertura e flessibilità nell'istruzione superiore: oltre l'e-learning? Atti del convegno Sirem-Siel, Perugia, 13-14-15 Novembre 2014*. ISBN 9788898819003; pp. 94-97
156. Paolini, P., Di Blas, N. (2009). Il ruolo della comunicazione supportata da tecnologie per i beni culturali. In S. Alaura, A. L. D'Agata (a cura di), *Quale futuro per l'archeologia?*, Consiglio Nazionale delle Ricerche, Gangemi Editore, pp. 201-215. ISBN 978-88-492-1805-3
157. Di Blas, Boretti, B., Di Santo, B., N., Paolini, P. (2009). The Theater of Posillipo: a communication paradigm for cultural heritage. In Atti del Congresso: *Un nuovo "made in Italy" per lo sviluppo del Paese, ICT per la valorizzazione dei beni e delle attività culturali*, Congresso nazionale AICA, Roma, 4-6 Novembre 2009, Sapienza Università di Roma
158. De Caro, S., Di Blas, N., Paolini, P., Spagnolo, L. (2009). Search-enhanced web information architecture for findability and discovery of archeological heritage: the MiBAC-DGA case study. In Atti del Congresso: *Un nuovo "made in Italy" per lo sviluppo del Paese, ICT per la valorizzazione dei beni e delle attività culturali*, Congresso nazionale AICA, Roma, 4-6 Novembre 2009, Sapienza Università di Roma
159. Di Blas, N., Marini, L., Boretti, B. (2009). Comunicare Cultura con le Nuove Tecnologie: 1001 storia per Policultura. In A. Andronico, L. Colazzo (a cura di), *Atti del convegno Didamatica 2009*. ISBN 978-88-8443-277-3
160. Paolini, P., Di Blas, N., Franzosi, P. (2008). POLICOLLEGE corsi on line per studenti "eccellenti" di scuole secondarie di secondo grado. In A. Andronico, T. Roselli, V. Rossano (a cura di), *Atti del convegno Didamatica 2008*, Laterza, Bari, 2008; 188-197. ISBN 978-88-902981-2-7
161. Di Blas., N., Fontana, C., Paolini, P., Parravicini, C., Poggi, C. (2008). Polilab-Kids: una tecnologia semplice e divertente per supportare la didattica e

l'apprendimento. In A. Andronico, T. Roselli, V. Rossano (a cura di), *Atti del convegno Didamatica 2008*, Laterza, Bari, 2008; 178-187. ISBN 978-88-902981-2-7

NATIONAL REVIEWS

162. Di Blas, N. (2002). Francesca Piazza, Il corpo della persuasione. L'entimema nella retorica greca, Novecento, Palermo 2000, "Rivista di filosofia neo-scolastica", 2

THESIS

Di Blas, N. (2001). *L'articolo definito in funzione deittica (The deictic function of the definite article)*. Doctoral dissertation. Catholic University of Milan, Italy, School of Foreign Languages and Literature.

Di Blas, N. (1996). *Dubbio e certezza nel lessico greco e latino (Doubt and Certainty in the Greek and Latin lexicons)*. Master thesis. Catholic University, Milan (Italy), School of Literature and Philosophy

SEMINARS, WORKSHOPS & DEMOS

2016, February 19. Opening seminar on "Communication skills: presentation and defense" at Alta Scuola Politecnica, Politecnico di Milano. 3 hours.

2012, June 5-6. Digital Storytelling a Scuola: PoliCultura, un progetto su larga scala. *Congresso nazionale SIREM, Società Italiana di Ricerca sull'Educazione Mediale, contenuti, significati e valori nella cultura transmediale*, Milano, 5-6 giugno 2012, Università Bicocca

2012, April 12. Demo "All devices, all formats, all contexts", Museums & the Web conference, San Diego, California, USA.

2012, April 14. Demo "PoliCultura Portal: 15,000 Students Tell their Stories about Cultural Heritage", Museums & the Web conference, San Diego, California, USA.

2008, July. Invited Seminar on "Instant Multimedia: a New Approach for Cultural Heritage Communication", in the Summer Course "Las Instituciones de la Memoria en la Red: Nuevas Dimensiones del Museo" by the Fundación Universidad Rey Juan Carlos and the Museum Thyssen-Bornemisza of Madrid.

2006, March 22. Workshop "Semiotics and Museum Websites: Do users understand your interfaces?", Museums & the Web conference, Albuquerque, New Mexico, USA.

2005, April 13. Workshop "Evaluation of educational benefits in advanced 3D learning environments", Museums & the Web conference, Vancouver, British Columbia, CANADA.

2005, April 13. Workshop “Introducing advanced learning paradigms for 3D environments”, Museums & the Web conference, Vancouver, British Columbia, CANADA.

2003, March 20-22. Workshop “From Requirements to Usability for Museum Web Sites”, Museums & the Web conference, Charlotte, South Carolina, USA.

2002, April 17-20. Workshop “Systematic Requirements Analysis”, Museums & the Web conference, Boston, Massachusetts, USA.

2002, April 21-22. Position paper (MiLE: a Method for Evaluating the Quality of Hypermedia Applications) for the workshop “Automatically Evaluating the Usability of Web Sites”, CHI (Computer-Human Interaction) 2002, Minneapolis, USA.

2002, June 4. Workshop “MiLE: a methodology for Usability Evaluation of Web Sites”, European project VNET5 – Advancing User-Centred Product Creation in Interactive Electronic Publishing, Lugano, Switzerland.

2001, October 10-12. Workshop “Systematic Usability Evaluation”; European project VNET5 – Advancing User-Centred Product Creation in Interactive Electronic Publishing, Milan, Italy.

2001, 26 September. Discussant at a Round Table about “Human Computer interaction: towards a profession”, VII national Congress “Ergonomics in the Information Society”, Florence (Italy).

2001, September 4. Tutorial “Systematic Usability Evaluation” at the ICHIM01 conference (International Cultural Heritage Informatics Meeting), Politecnico di Milano, Italy.

PRESENTATIONS AT EDITORIALY REVIEWED CONFERENCES

Di Blas, N. (2012). Interactive Digital Storytelling in Formal Education: PoliCultura and 20,000 Students Telling Multimedia Stories. Online Educa Berlin 2012, Berlin, 20-30 November 2012. Conference’s highlights, with 17 highlights out of more than 400 presentations.

Di Blas, N., Negrini, M., Paolini, P. (2011). The Man Ray Game: Involving Young Audiences Through Social Spaces. *10th Conference of the European Sociological Association*, Geneva, Switzerland, September 7-10, 2011

Di Blas, N., Ferrari, L. (2010). Kids Create Multimedia Stories: an “Authentic” Educational Value?. *IDC 2010 workshop on Interactive Storytelling for Children*, ACM, New York, NY.

Di Blas, N., Paolini, P. (2010). Multimedia for Cultural Heritage Communication: Adapting Content to Context. *Esa Culture Bocconi 2010 conference*, Milano, October 7-9, 2010

Di Blas, N., Paolini, P. (2009). Developing a Common European Identity using Technology-Based Education: Learning@Europe. *9th Conference of the European Sociological Association*, Lisbon, Portugal, September 2-5, 2009

Di Blas, N., Paolini, P., Rubegni, E. (2009). ICT for Cultural Heritage Communication: Investigating the Impact. *9th Conference of the European Sociological Association*, Lisbon, Portugal, September 2-5, 2009

* * *